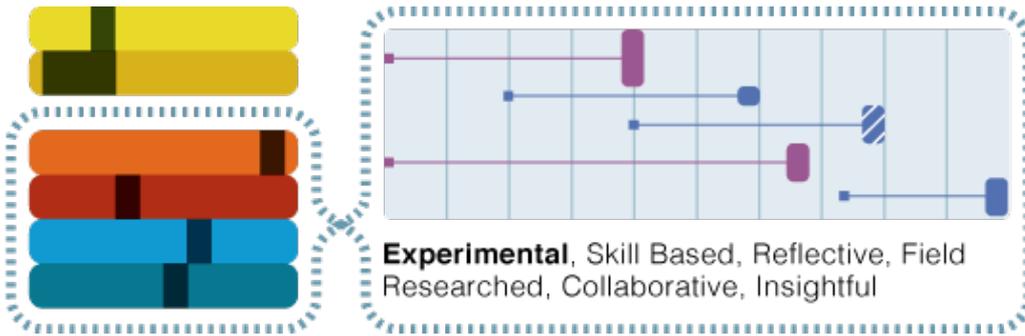


MM3



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Students Expertise
ID cohort

Learning Outcomes Disciplinary focus
ID skills

Pedagogy Task aims
Task process

Individual work

- Prep Research
- Project Work
- Presentation
- Peer Review
- Self Reflection

Group work

SUMMARY FOR BENCHMARKING

How well is interdisciplinary learning supported by the assessment design?

Within a narrow range of disciplines (ie within art-focused disciplines), the aim of this unit is the development of students' own practices, via an integrated approach. This is achieved via a range of projects in which the student takes on responsibility appropriate to the level. Development of students' abilities in peer and self-critique is a key element of practice development.

How well does the assessment design fit the ID cohort?

Does it fit the level of student expertise?

Well-scaffolded for early year level students.

Does it respond to the range and style of cohort learning expectations?

The project focused approach is suitable for the selected, art/design-focused cohort.

How well does the assessment design align to intended ID learning outcomes?

Do the tasks and criteria sufficiently support development of students' disciplinary practices ?

Developed to support students' deepening engagement with selected disciplines, within a group of closely related art/design-focused approaches.

Do the tasks and criteria sufficiently support development of students' interdisciplinary skills ?

Less emphasises placed in this unit/subject/course on ID skills for collaboration

Do the student and staff roles influencing the direction / aims of the tasks support the ID learning outcomes?

Project aims are balanced with input from staff and students via feedback processes and other development, within a brief initially set by staff.

Do the student and staff roles influencing the process / development of the tasks support ID learning outcomes?

Balanced approach as students and staff generate project ideas and development, with strong staff input into feedback components.

UNIT/SUBJECT/COURSE OUTLINE + OUTCOMES

Undertake fieldwork conducted in urban and natural environments to enrich the content of your practice. You will build experiential and academic knowledge of the disciplines Sculpture, Performance and Installation (SPI) Art and their interdisciplinary potential. The issues of identity, social engineering and indoctrination will be investigated. You will investigate environmental sustainability and our relationship to the natural environment in the field, experiment with corporeal action, ephemeral processes, site-specific installations and environmental interventions.

Independently develop approaches to the representation of your ideas by fabricating a substantial body of artwork both in the studio and the natural environment. Build an integrated approach to art making supported by lectures, research, an intensive workshop, challenging project work and its critique.

Learning Outcomes:

- Experientially explore Sculpture, Performance and Installation Art as autonomous disciplines as well as their inter relationships as multi sensory, interdisciplinary art practices, supported by research.
- Conduct investigative fieldwork in both urban and natural environments to enrich and test the content of studio practice.
- Analyse and report the content and methods of key artists' practices, contributing to a more conscious analysis of student's own practice.

UNIT/SUBJECT/COURSE ACTIVITIES & ASSESSMENT TASKS

- Project 1** **Urban fieldwork**
Part A Camouflage Disguise (30%) Make an artwork in response to research of camouflage, disguise and spin doctoring, in society, and the construction of identity. Present and write a report analysing your experiences where you adopt a different persona.
- Part B Talkfest (10%)** Present an analytical critique of an artwork seen in an exhibition to practice discerning the artist's studio methodologies.
- Project 2** **Performance Workshop (20%)** Perform in a collaboration with other students a live the execution of corporeal actions, spatial articulations and processes using the body as the expressive agency.
- Project 3** **Research projects: nature/natural**
Part A Sculpture Camp (20%) Plan and execute artworks to be researched, fabricated and presented and assessed at Sculpture Camp.
- Part B Cockroach! (20%)** Write a clear artist's proposal from background research, experience, insights and perceptions regarding the abject, in response to a commission to make a work for an event called Cockroach! Include conceptual and aesthetic objectives, process of production, timeline, and presentation requirements

ASSESSMENT CRITERIA / MARKING

- Ability to interpret an artists' artwork, report clearly the research and analysis of a topic
- Insightfulness, experimental approach and originality of the artwork derived from field research.
- Demonstrated understanding of real time, duration, motion in space as an integral aspect of the structure of performance art
- Evidence of collaboration as a creative strategy in performance art.
- Demonstration of experimental and imaginative approach including research, planning, production and use of visual language in the execution of creative/original works